Substrate VM

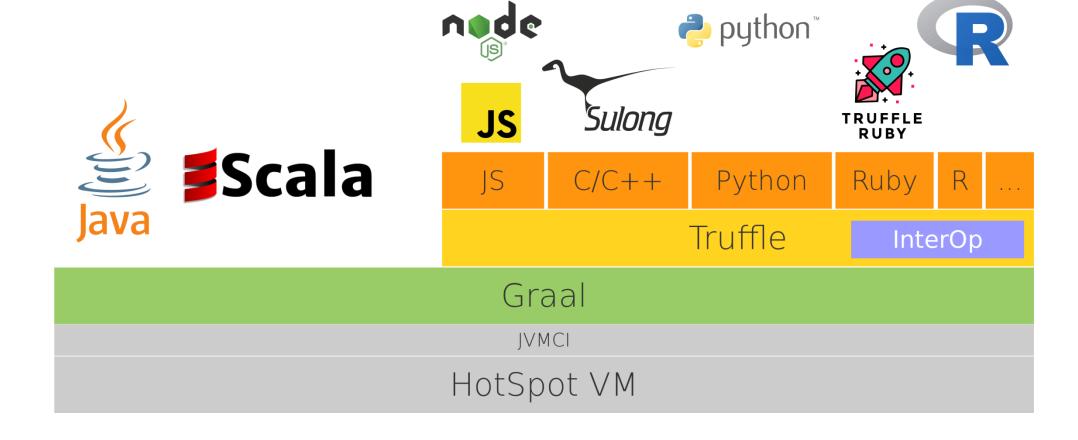


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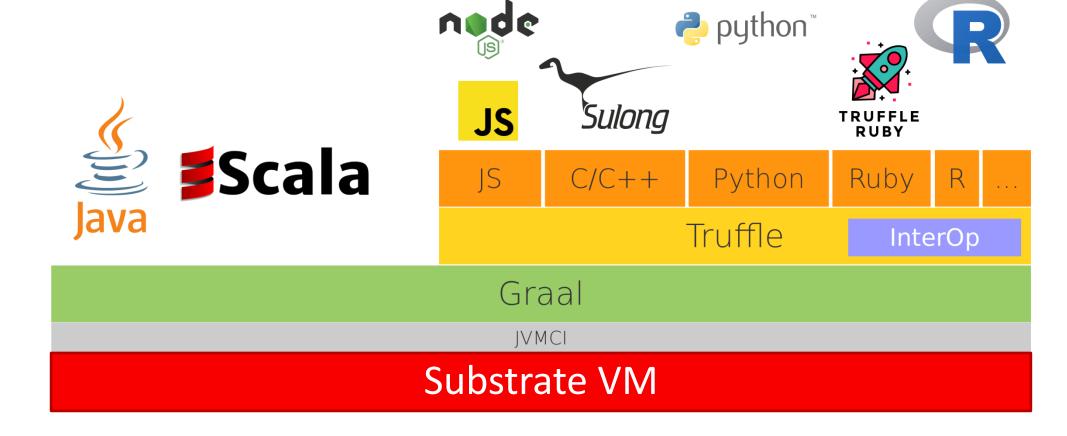


GraalVM Stack





GraalVM Stack





Substrate VM is ...

... an embeddable VM
with fast startup and low footprint
for, and written in, a subset of Java
optimized to execute Truffle languages
ahead-of-time compiled using Graal
integrating with native development tools.



Substrate VM: Execution Model

Points-To Analysis

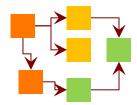
Ahead-of-Time Compilation

Truffle Language

JDK

Substrate VM







Reachable methods, fields, and classes

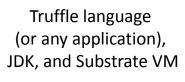
Machine Code

Initial Heap

DWARF Info

ELF / MachO Binary

Application running without dependency on JDK and without Java class loading



All Java classes from



Features of Substrate VM

- Type safety and memory safety of Java
 - Type checks, array bounds checks, null pointer checks
- Garbage collection
 - All Java memory is managed automatically
- JDK support
 - Most core and utility classes
- C code integration
 - SystemJava: access C functions and C data structures without performance overhead
- Multithreading (optional feature)
 - Everything in java.util.concurrent package
- Native tool support for debugging, profiling, ...
 - Standard DWARF debug information for ahead-of-time compiled code and dynamically compiled code



"Hello World" in C, Java, Ruby

| Language | Virtual Machine | Instructions | Time | |
|----------|---|----------------|---------|-------------------------------|
| C hello | | 147,000 | < 1 ms | puts("Hello!"); |
| | | | | |
| Java | Java HotSpot VM 1.8.0_121-b13 | 140,000,000 | 50 ms | System.out.println("Hello! ") |
| Java | GraalVM 0.21 Substrate VM | 332,000 | < 1 ms | System.out.println("Hello! ") |
| Ruby | MRI 2.3.3p222 | 125,000,000 | 35 ms | ruby -e 'puts "Hello!"' |
| Ruby | GraalVM 0.21 truffleruby | 40,754,085,818 | 4955 ms | ruby -e 'puts "Hello!"' |
| Ruby | GraalVM 0.21 Substrate VM truffleruby image | 345,160,332 | 90 ms | ruby -e 'puts "Hello!"' |

Substrate VM gets Ruby startup close to MRI

Operating system: Linux x86_64

Instructions: perf stat -e instructions ...

Time: time (bash builtin) ...



SystemJava: Integrate Java and C Code

```
@CFunction static native int clock_gettime(int clock_id, timespec tp);

@CConstant static native int CLOCK_MONOTONIC();

@CStruct interface timespec extends PointerBase {
    @CField long tv_sec();
    @CField long tv_nsec();
}

@CPointerTo(nameOfCType="int") interface CIntPointer extends PointerBase {
    int read();
    void write(int value);
}

@CPointerTo(CIntPointer.class) interface CIntPointerPointer ...
```

```
int clock_gettime(clockid_t __clock_id, struct timespec *__tp)

#define CLOCK_MONOTONIC 1

struct timespec {
    __time_t tv_sec;
    __syscall_slong_t tv_nsec;
};

int* pint;

int* ppint;
```

Implementation of System.nanoTime() using SystemJava:

```
static long nanoTime() {
  timespec tp = StackValue.get(SizeOf.get(timespec.class));
  clock_gettime(CLOCK_MONOTONIC(), tp);
  return tp.tv_sec() * 1_000_000_000L + tp.tv_nsec();
}
```



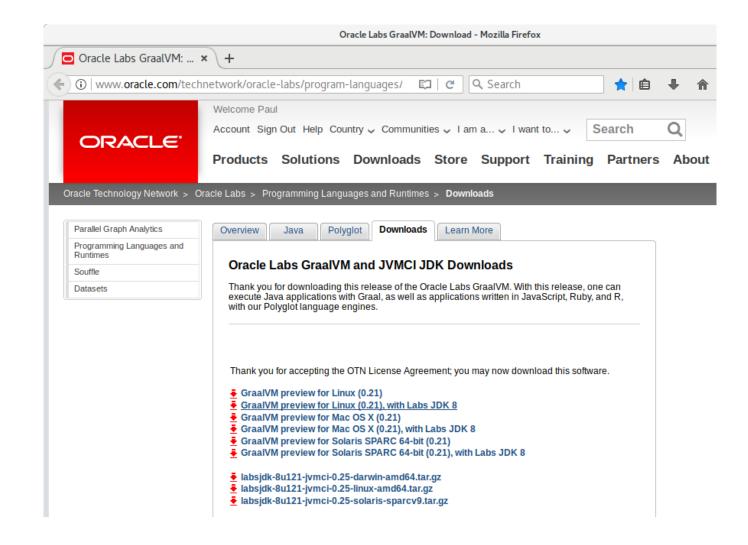
Dependencies

- Standard C library
 - Allocate and free memory
 - Low-level file access
 - Optional: pthread
- No dependency on
 - Signal handling
 - Memory protection
 - Standard C++ library
 - Any Java virtual machine, Java bytecodes
 - Any native library of the JDK

- Example: all dependencies of the JavaScript executable
 - Memory mapping
 - mmap64, munmap
 - C Memory allocation
 - malloc, calloc, free
 - Core library
 - memmove, exit, gettimeofday, clock_gettime, strerror, errno location, getuid, getpwuid, sysconf
 - File access
 - open, close, read, write, pread64, opendir, closedir, readdir64_r, lseek, realpath, getcwd, dup2, fsync, ioctl, fcntl, unlink, __xstat64, _fxstat64
 - Thread
 - pthread_create, pthread_join, sched_yield, pthread_key_create, pthread_mutex_init, pthread_cond_init, pthread_mutex_lock, pthread_mutex_unlock, pthread_cond_wait, pthread_cond_timedwait, pthread_cond_signal, pthread_cond_broadcast, pthread_getspecific, pthread_setspecific, pthread_cancel, pthread_testcancel, pthread_attr_init, pthread_attr_setguardsize, pthread_attr_setstacksize, pthread_attr_destroy



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